**Product Owner**

**FOLIO**

**MISSION**

This position requires a mission-driven individual that values integrity, innovation, collaboration, and flexibility with an eagerness to engage in a dynamic, hard-working environment that is motivated primarily by the pursuit of rapid development of the right solution. You have a bias for action, provide appropriate and informed guidance and business direction, and break down complex problems into actionable steps that drive product development. Your success will be measured by your ability to groom the backlog to enable accelerated software development while ensuring coordination across the platform design and alignment with stakeholder expectations.

A core member of agile teams, the Product Owner (PO) works with Product Management, the development teams, subject matter experts and other stakeholders to define and prioritize User and Enabler Stories in the Team Backlog to streamline the execution of program priorities. The Team Backlog contains all the items the team needs to do to advance their portion of the platform’s functionality. Stories are the fundamental mechanism to describe a small piece of desired functionality that will be incrementally implemented by the team as part of the Software Development Life Cycle (SDLC) to provide value to the end user. The PO owns the Team Backlog and its implementation. The PO contributes to the vision and refinement of the Program Backlog, serves as the main source for story detail and priorities for each Program Iteration and is responsible for iteration plan acceptance, story acceptance criteria and acceptance of stories as done.

The PO role requires an individual with strong collaborative skills with a system’s thinking mentality who can work with technical and nontechnical stakeholders to continually ensure their team is executing the highest priority, value added work.

**PRIMARY RESPONSIBILITIES**

Working with all teams in the FOLIO development groups to help manage backlogs in the following functional areas:

* User & rights management app
* Resource management apps
* Circulation apps
* Acquisition apps
* Migration and sys ops tools
* Etc.

The platform apps and modules are diverse and each has different workflows. The PO is expected to understand what type of work is carried out by all of the platform teams and how that work is carried out. With this knowledge, the PO will help to ensure coordination across the program. The PO manages the team backlogs by entering stories and ensure that all dependent work is also captured on other team's boards. The PO will be instrumental in helping teams decide what work to pull when based on several variables which include value, size of the work, dependencies, and global priorities.

* Coordinate with stakeholders and subject matter experts to shape the vision and requirements of new platform components and features – Act an evangelist for the platform, sharing information both internally and externally to help ensure the success of the platform
* Able to internalize broader platform strategy such that it informs platform specifications and feature priorities – Work with subject matter experts to understand personas, use cases, and market landscape
* Work as an embedded resource to one or more scrum teams – Works both within teams and across the organization coordinating with colleagues to ensure the ultimate integrity of platform capabilities between different modules/apps and teams/organizations
* Responsible for the creation and acceptance of user stories – Produce clear, detailed and measurable product requirements including business rules, process flows and user scenarios; test upon completion to ensure the requirements have been met
* Work closely with user experience designers, software developers, the product manager and other product owners to provide guidance to the development of new features and functionality
* Responsible for the product backlog for one or more scrum teams – Contribute to the joint product roadmap while focusing on team specific backlogs
* Monitors and makes recommendations for improvement of platform capabilities as well as software development lifecycle processes and tools – Assist with shaping and improving processes as both a stakeholder and consumer of these processes
* Travel occassionally

**ROLE COMPETENCIES:**

* BS or equivalent preferred
* Self­ motivated, detail oriented, responsible and timely team player with strong collaboration skills
* Effective presentation skills, outstanding written communication skills, able to inspire confidence of colleagues, and raise and answer key questions
* Outstanding logical/structured analytical ability to effectively understand and decompose product requirements into detailed stories/specifications
* Highly effective at working with remote colleagues, including across time zones and with varied cultural backgrounds
* Minimum of 2 years of experience working with software development teams and/or 3 years experience directly or indirectly with a research library environment and technical familiarity with various library product platforms
* Experience with Open source software development a plus